Star Life Emulator Dev Timeline

Reese Danzer and Karthik Boyaredigari

# 4.11.2016

Work on building database information for a 1 Msun Star and a system for reading database information into the display. Building the database information should be fairly simple, taking a week at most. Devising a method for reading that information will be much more difficult, as the information itself is not complete and the system will have to synthesize and interpret some of the information from the known data points, effectively performing the function of a best fit line as well as transferring that data to the interface.

# 4.18.2016

By this point our database for a 1 Msun star will be complete, and we can work on building up our database for another star size. In addition, our database reading system should be at least complete enough to provide data for the exterior and HR Diagram position of a 1 Msun star, so we can start to run the whole program with actual values.

# 4.25.2016

# 5.1.2016

# 5.8.2016

# 5.15.2016